

# SMART START

## DESIGNING IMPACT-DRIVEN PROJECTS



47<sup>th</sup> Frontiers in Education (FIE) Conference • Indianapolis, IN • October 18, 2017



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## Agenda

|   |        |
|---|--------|
| Introduction of session and facilitators  | 5 min  |
| Brief introduction to Smart Start: Designing Impact-driven Projects                   | 15 min |
| Participants identify a research-based innovation that they want to sustain and scale | 30 min |
| The Lean Start-Up process   | 20 min |
| Customer Segments (CS) and Value Propositions (VP) Exercise                           | 30 min |
| Customer Discovery Exercise   | 30 min |
| Customer Discovery Practice   | 30 min |
| Next Steps  | 10 min |

Survey - <https://www.surveymonkey.com/r/SmartStartFIE17>


## Current Initiatives

| Awareness Sessions   | Smart Start  | National Cohort  |
|--|--|--|
| 1-3 hours  | 2 weeks  | 7 weeks  |
| Face-to-Face<br>Online   | Online<br>Hybrid   | Hybrid   |
| <ul style="list-style-type: none"> <li>• Introduction to core features of the Lean Startup Process</li> <li>• Focus on the importance of sustainable scalability at the early stages of concept development</li> </ul> | <ul style="list-style-type: none"> <li>• Opportunity to develop 'proof-of-concept' evidence towards sustaining and scaling</li> <li>• Focus on Value Proposition + Customer Segment 'fit'</li> </ul> | <ul style="list-style-type: none"> <li>• Opportunity to determine innovation readiness for sustainable scalability</li> <li>• Immersion in the Lean Startup Process</li> </ul> |
| <b>League for Innovation Learning Summit – June 2017</b><br><b>Frontiers in Education (FIE)</b><br>October 2017, Indianapolis, IN  | <ul style="list-style-type: none"> <li>• <b>Course I: Online</b><br/>February 17 – March 5, 2018</li> <li>• <b>Course II: Blended</b><br/>March 17 – April 2, 2018</li> </ul>                        | <b>??</b><br>(traditionally Jul-Aug)   |

About
Resources
Events
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I-CORPS-L → Events

## Smart Start: Designing Impact-driven Projects



*I-Corps™ L Opening Workshop - Classroom Picture. Cohort: 2016 Washington, DC Metro Area*

### About the Course

ASEE's Smart Start is a two-week course for researchers and innovators who are passionate about taking their STEM education vision to the next level –but don't quite know how to get there. This course will give you a convenient, low-barrier introduction to making your research available to the public. When you accept the challenge, you will:

- Connect with leading experts in the fields of education and innovation, as well as like-minded peers.
- Learn how to develop an effective proof-of-concept, saving time and resources.
- Awaken your inner entrepreneur.
- Learn more about innovation programs like NSF I-Corps™ and I-Corps™ for Learning (I-Corps™ L) and how to get involved.

<https://www.asee.org/i-corps-l/events/smart-start>

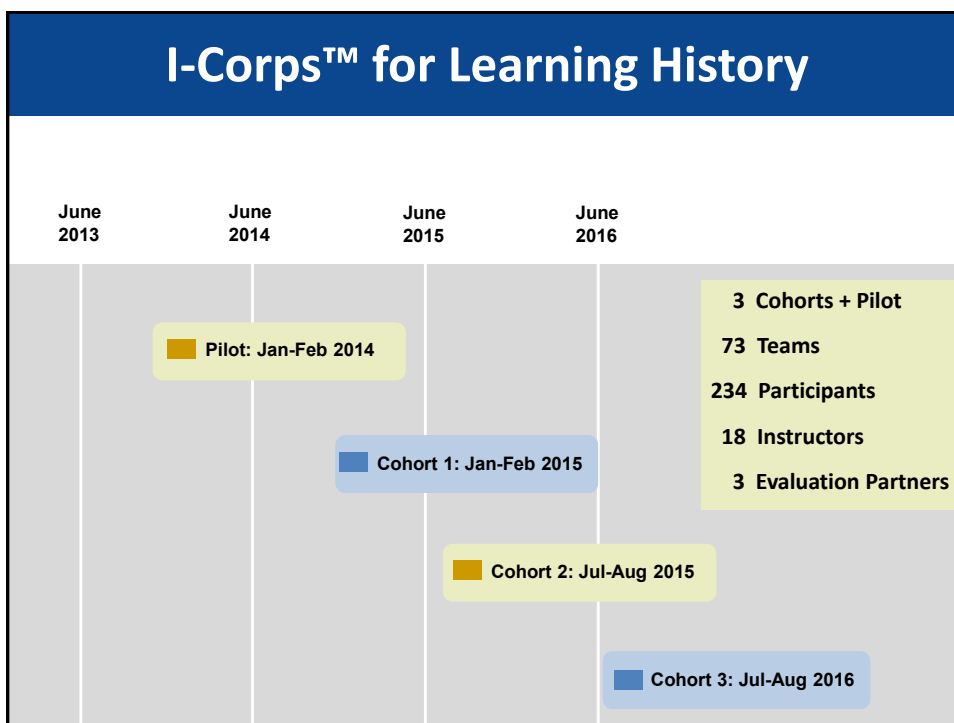
### Dates

**COURSE I: Online (February 17 – March 5, 2018)**

- Application Period: October 25 – November 23, 2017
- Acceptance Notification: December 8, 2017
- Kick-off Workshop (Online): February 17, 2018, 9 AM – 5 PM ET
- Office Hours (Online): Two one-hour sessions (arranged with instructors)
- Closing Workshop (Online): March 5, 2018, 1 PM – 4 PM ET

**COURSE II: Banded (March 17 – April 2, 2018)**

- Application Period: November 22 – December 27, 2017
- Acceptance Notification: January 10, 2018
- Kick-off Workshop (National Harbor, MD): March 17, 2018, 9 AM – 5 PM ET
- Office Hours (Online): Two one-hour sessions (arranged with instructors)
- Closing Workshop (Online): April 2, 2018, 1 PM – 4 PM ET



## 7-week Program

### Educational Innovation



### Customer Discovery

Kick-off Workshop

5 Online Sessions

Lessons Learned Workshop

100 Interviews

### Readiness for Sustaining & Scaling?



## Two Parts to Innovation\* (including Educational)

1. Advancing the science/technology  
[research]
  2. Finding a repeatable business model
- **Current efforts focus on #1**
  - **Successful efforts require both**

\*Innovation - **the adoption of a new practice in a community.**  
Denning and Dunham (2010) *The Innovators Way*. MIT Press

## Lean Start-up Method

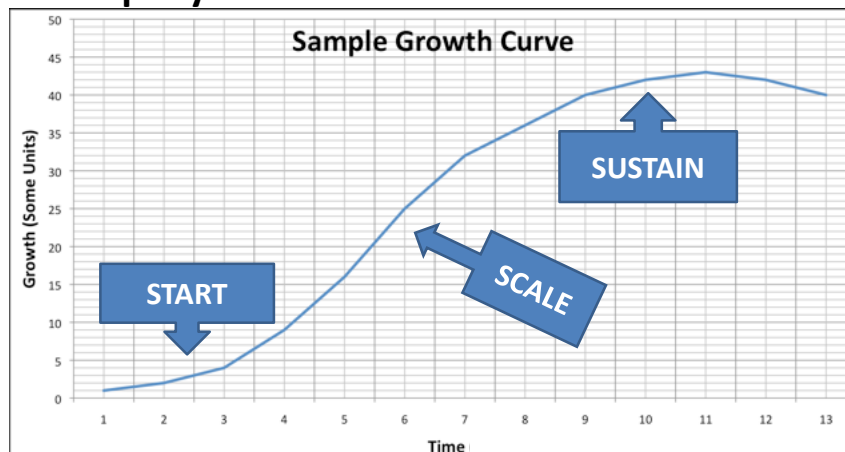
Lean Start-up isn't just about starting a company ...

It's really about how to maximize the number of people you help and impact

Business Modeling & Mission Modeling

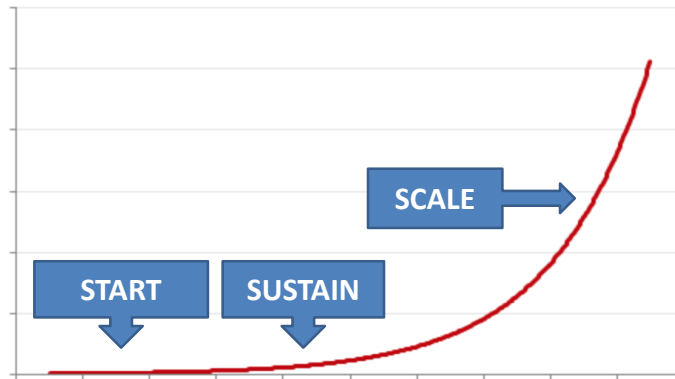
## Lean Start-up Method

Lean Start-up isn't just about starting a company ...



## Lean Start-up Method

Lean Start-up isn't just about starting a company ...



## Examples

**KHAN ACADEMY:** our mission is to provide a free world-class education for anyone, anywhere.

**CAN'T WAIT TO LEARN:** Children in areas of conflict, without access to schools or teachers, learn by playing serious educational games on tablet computers.

**ELeVATE:** a three-phased program designed to re-integrate veterans to college.

**U-FUTuRES 2.0:** professional development of middle school science teachers to be effective Science Teacher Leaders.

## Research-based Innovations

**Think about educational innovations**

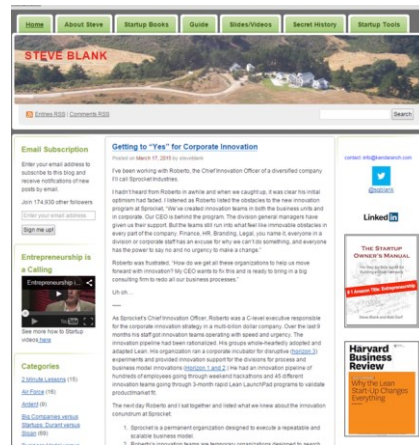
**Pair up and discuss each other's ideas about how to spread these educational innovations across education**

**Be ready to report out**

## Lean Startup Three Steps to Taking an Idea to a Business



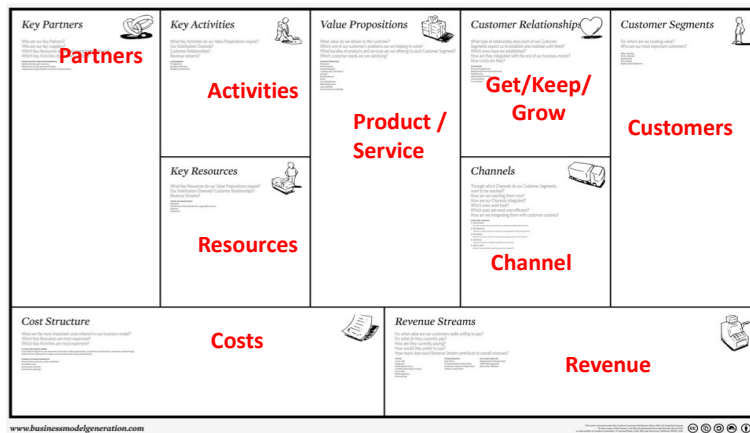
Steve Blank, Lean LaunchPad® Developer



[www.steveblank.com](http://www.steveblank.com)

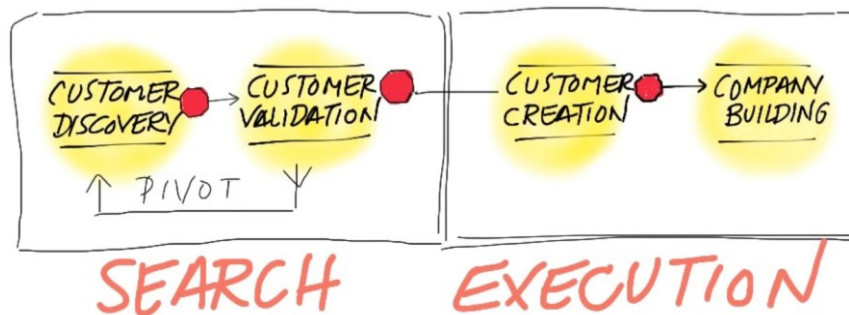
# 1. Frame Hypotheses

- Frame Hypotheses → Business Model Canvas



# 2. Test Hypotheses

- Frame Hypotheses → Business Model
- Test Hypotheses → Customer Development



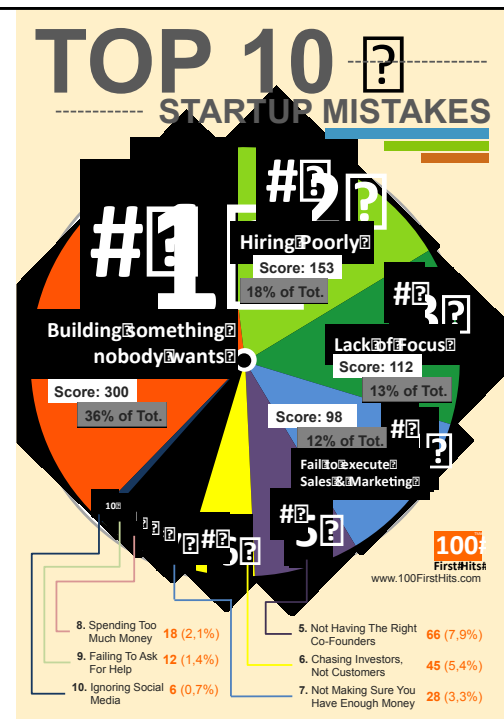


### 3. Build Incrementally & Iteratively

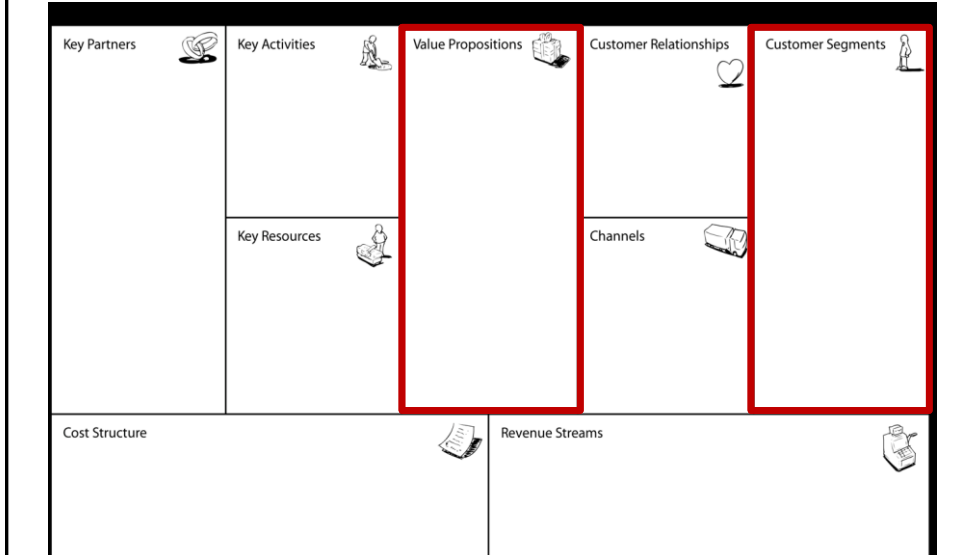
- Frame Hypotheses → Business Model
- Test Hypotheses → Customer Development
- Build the product Iteratively & Incrementally → **Agile Engineering**

#### Mistake #1

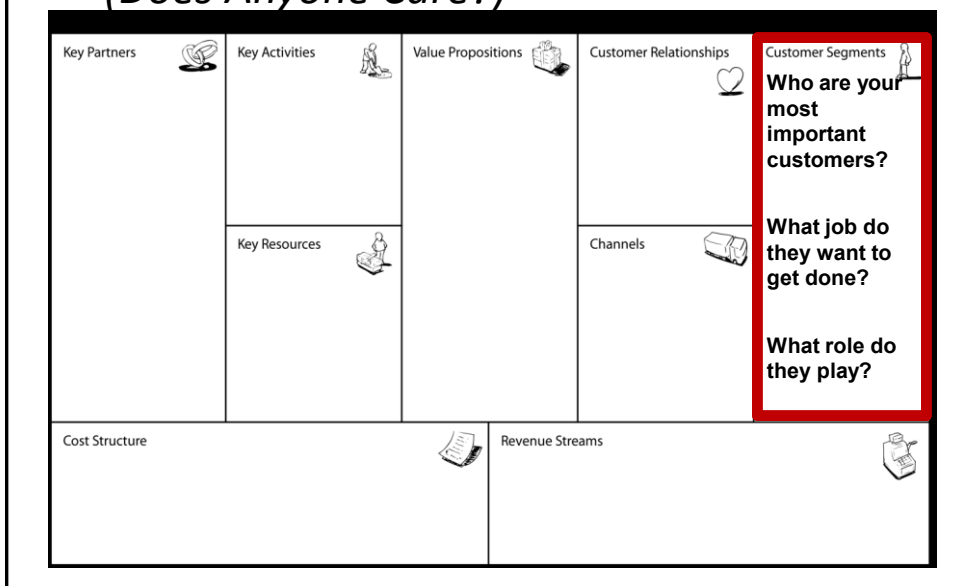
**Building  
Something  
Nobody  
Wants!**



That's why we start with **these**



## Customer Segments (Does Anyone Care?)



## CS Roles

|   |   |
|---|---|
| <b>Beneficiary</b>                                  | An individual or group benefitting from an innovation   |
| <b>End User</b>                                     | The day-to-day users of a product or service<br>Possibly have the least influence   |
| <b>Decision Maker</b>                               | Those having the ultimate/final purchasing authority  |
| <b>Payer</b>  | Those that control the purchase of products or services   |
| <b>Influencer –<br/>Recommender –<br/>Skeptic –</b> | Informants, opinion leaders with persuasive power<br>An individual or group with powerful influence to buy<br>Their influence can slow or stop the purchase |

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## Big Idea: Multiple CS Roles

- *The **Payer/Decision Maker** may be different from the **End User/Beneficiary***
- *Each **Role in a CS** has its own specific **VP***

# General Electric

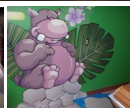
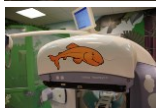
**DOUG DIETZ**



PRINCIPAL DESIGNER, GE HEALTHCARE



## Procedural Theater UPMC 'Jungle Adventure' Pilot Install



### Interactive Jungle theme

Log ride (table)

Waterfall- Koi fish pond floor

3D Jungle walls

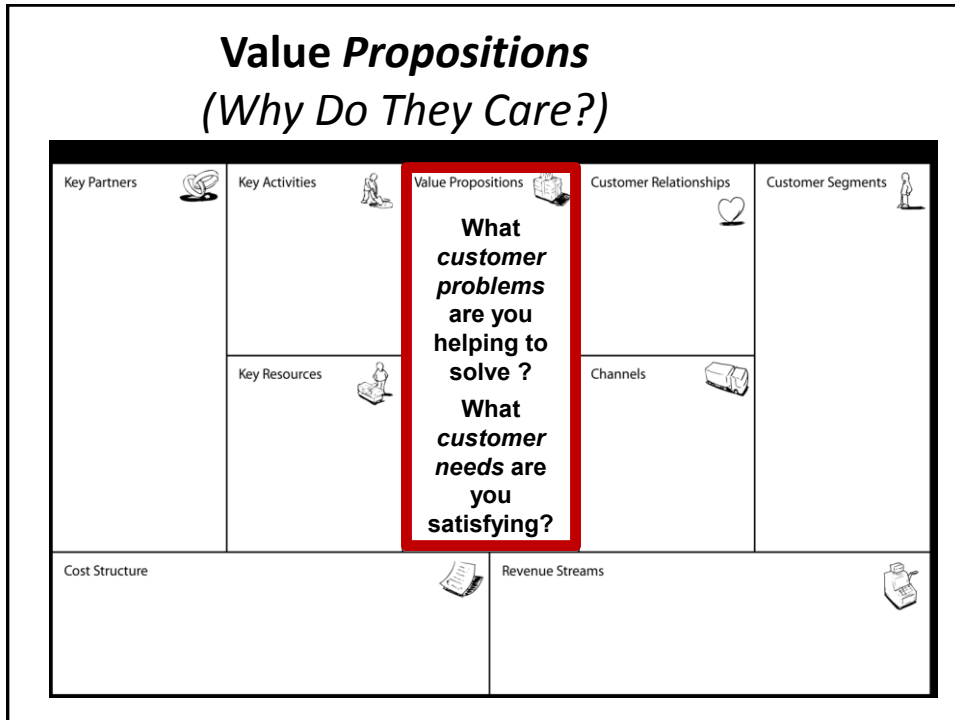
LED light effects, Aroma diffuser, sounds



## CS Roles & Unique VPs: ***MRI Adventure***

- ***Beneficiary – Kids/Parents, 😊 😊 😊***
- ***End User – Nurse, happy patients***
- ***Decision Maker – Hospital CEO, decrease 2-week Wait Time***
- ***Payer – Hospital CFO, decrease MRI payback time & increase profits***
- ***Any Influencers (Recommenders, Skeptics) – Technician, likes idle time between patients***

| Customer Segment                    | Value Proposition                            | 100% Solution |
|-------------------------------------|--|---------------|
| Kids/Parents (Beneficiary)          | Better Imaging                               | No            |
| Kids/Parents (Beneficiary)          | Imaging w/ No Tears                          | Yes           |
| Hospital CEO (Decision Maker/Payer) | Imaging w/ No Tears                          | No            |
| Hospital CEO (Decision Maker/Payer) | Decrease MRI payback time & increase profits | Yes           |



## The Value Proposition

A **value proposition** is a promise of value to be delivered. It is a clear statement that:

- explains how your innovation solves customers' problems or improves their situation (**relevant**),
- delivers specific benefits (**descriptive, measurable**),
- tells the user or buyer why they should use it or buy from you and not from the competition (**unique**).

<http://conversionxl.com/value-proposition-examples-how-to-create/#>.

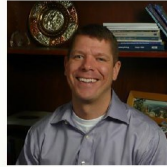
## Team 61

## JUR Press

JUR is a journal for undergraduates, by undergraduates that engages students throughout the publication process, providing a place to publish their work as well as a single source for finding internships and research opportunities



Jessica Egner  
Entrepreneurial  
Lead



Mark Brown  
Principal  
Investigator



Mark Combes  
Mentor



Melissa Edwards  
Mentor

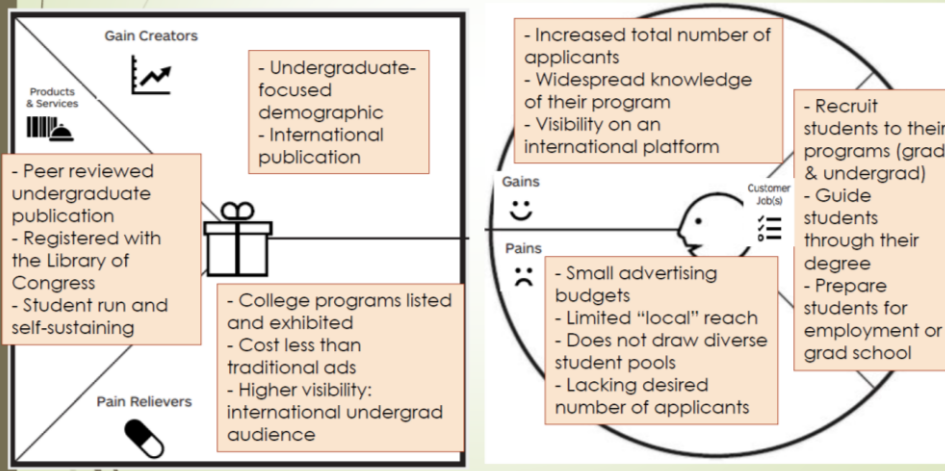
| Interview<br>Count |    |   |   |
|--------------------|----|---|---|
| 101                | 99 | 1 | 1 |

## 61: JUR Press

## The Value Proposition Canvas

**VP:** Increase number of good applicants  
for graduate/professional schools

**CS:** University Department  
Chairs/Directors (Admissions)



| Features vs. Value Propositions |   |   |
|---------------------------------|---|---|
| Features                        | Weak Value Propositions                                 | Strong Value Propositions   |
| Fun & Engaging                  | Faster, Cheaper, Better                                 | Relevant, Significant & Testable Product Benefits                       |
| Field-specific skill building   | Getting students involved in a Service Learning project | Increase number of females and minorities in Manufacturing Tech program |

| Customer Segments        |                         |   |
|--------------------------|-------------------------|---|
| Not Customer Segments    | Vague Customer Segments | Clear Customer Segments                                     |
| Buildings, Organizations | Broad Groups of People  | Very Specific Job Titles, Very Specific Archetypes/Personas |
| Colleges                 | Faculty                 | Newly Hired, STEM Faculty                                   |



## **Customer Segments (CS) and Value Propositions (VP) Alignment**

### **What makes for a compelling value proposition?**

- What problem are you solving/need are you serving?
- How?
- For whom?

## **Value Proposition Customer Segment Ad Lib**

1. Individually
  - a. Describe your innovation in 1-2 sentences
  - b. Identify one VP for one CS
  - c. Complete the ad lib template

## Value Proposition Customer Segment Ad Lib

**CS** { \_\_\_\_\_  
Customer Segment: Which people? Be specific!

**VP** { **would “pay”** to \_\_\_\_\_  
Value Proposition: Solve this problem

**VP** { in a way that \_\_\_\_\_  
Verb (reduces, increases, etc.)

**VP** { \_\_\_\_\_  
a specific Customer Pain or Gain

**VP** { (unlike \_\_\_\_\_)  
Extra Credit: How is it different from the competition?

## CS Roles & Unique VPs: Your Project Matrix

1. Individually
  - a. Describe your innovation in 1-2 sentences
2. Work with your partner to
  - a. Complete your project matrix
  - b. Specify your customer segments and their value propositions
  - c. Discuss and fine tune your project matrix
3. Share with whole group

## CS Roles & Unique VPs: Your Project Matrix

Innovation: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

| Customer Segment Roles               | Specific Customer Segments | Value Proposition |
|--------------------------------------|----------------------------|-------------------|
| Beneficiary                          |                            |                   |
| End User                             |                            |                   |
| Decision Maker                       |                            |                   |
| Payer                                |                            |                   |
| Influencer<br>Recommender<br>Skeptic |                            |                   |

**CS Roles & Unique VPs:  
Your Project Matrix**

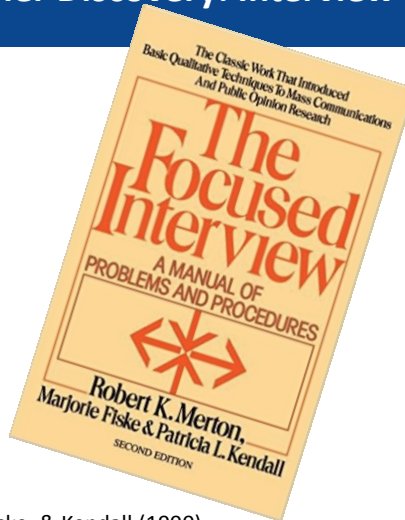
**CS & Role ?**

**VP ?**

STANDING LINE through data visualization!

|                 | CUSTOMER SEGMENT  | VALUE PROP   |
|-----------------|---|--|
| Beneficiary     | Low income Families   | Not receive services/benefits  |
| End Users       | Legislators (S+H)<br>Pioneers<br>Legislative Staff<br>State/fed admin | Easy access to information...<br>to inform BOSS<br>to inform influential policy-makers<br>to improve programs<br>to inform policy for research |
| Decision Makers | OFA director<br>Assistant Secretary ACF                               | Improve TANF for families<br>Better customer service   |
| Payers          | OFA Director<br>Asst. Secretary ACF                                   | Save staff time + money<br>Ditto   |

## Customer Discovery: Interview Skills



Based on Merton, Fiske, & Kendall (1990).  
*The Focused Interview*

## Customer Discovery: Interview Skills

### Important research tool

No superficial answers or **“Thin description”**

More than superficial understanding

**“Rich data” “Thick description”**

You need deep understanding of customer/users

Deep understanding of the meanings  
they make of experiences



## The Focused Interview

### **YOU: What is the situation?**

- You know something about the situation
- You have questions based on content/situation analysis

### **THEM: What are their situations?**

- Your interviewee is familiar with her/his particular situation
- The interview is focused on the his/her experiences of the situation
- Get detailed descriptions—not general statements
- Get their perceptions/definitions of the situation

### **ANALYZE**

- Look for patterns of subjective perceptions/definitions

## The Focused Interview

### **The customer's context:**

prior experiences, personal attributes, personal meanings of the situation

- **Range**—maximize anticipated and unanticipated responses
- **Specificity**—get highly specific reports
- **Depth**—obtain cognitive, affective, evaluative, and degree of involvement

## The Focused Interview

### Do

- Give them freedom to respond as they see fit
- Help them go back into a situation
- Get to know them
- Stay open to unanticipated responses
- Why? Why? Why? Why? Why?

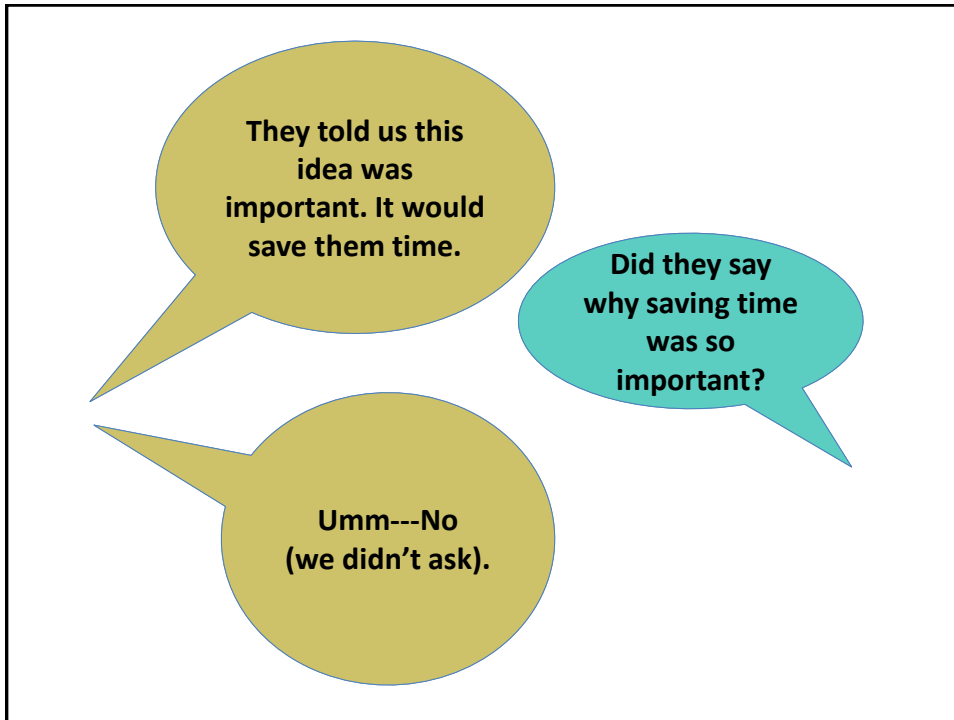
### Do not

- Settle for superficial responses
- Value reflections, speculations, suggestions, or judgments
- Rigidly stick to your interview questions

They told us  
this idea was  
important

Did they say  
why it was  
important?

Umm---not  
sure,  
we didn't ask.

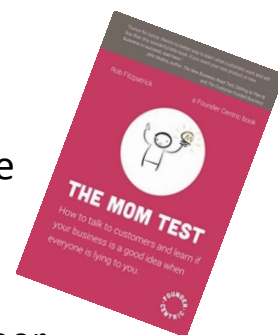


## Customer Discovery: Interview Skills

### Useful Interviews

Poor customer interviews are worse than useless—they are dangerous

The measure of usefulness is whether we have learned concrete facts about our customers' lives and their worldviews



## Useful Interviews

### Three recommendations:

1. Talk about their life instead of your idea
2. Ask about specifics in the past instead of judgments, reflections, or opinions about the future
3. Talk less and listen more

### Bad data

- Compliments
- Fluff
- Ideas

## The Mom Test Quiz

### Good question, bad question

Would this be a good idea?



Would you buy a product that did this?

How much would you pay for it?



## The Mom Test Quiz

### Good question, bad question

Why do you bother?



What would your dream product do?

What are the implications of that?

## The Mom Test Quiz

### Good question, bad question

What else have you tried?



Talk me through the last time that happened?

How are you dealing with this situation now?

## The Mom Test Quiz

### Good question, bad question

Who else should I talk to?



Where does the money come from?

Is there anything else I should have asked?

## Useful Interviews: Good Questions

**Dig deep** (*go beyond the superficial answers*)

**Get good data** (*not speculation or opinions*)

**Get into the mindset** (*empathy and discovery*)

**Stay focused** (*understand, but don't blindly follow every idea or request*)

## Obstacles and Distractions

People don't want to hurt your feelings

"Give me the honest truth—I can take it."

Keep focused on the other person—NOT YOU or the IDEA.

Don't pitch or sell.

## Obstacles and Distractions

Look for bad news—it's an early warning signal.

Avoid "false positives."

Don't jump to conclusions—keep digging.

Look for strong signals. Example of librarians and STEM books for kids

## Customer Segment and Value Proposition Alignment

### Kick-off – Class 1

| STEM-Packs   | Value Proposition                  | Customer Segment      |
|--|------------------------------------|-----------------------|
| Introducing modular, standards-based, PreK-8 STEM learning into public library Summer Reading Club by connecting literature with STEM activities | Library survival/growth            | PreK-8 SRC Children's |
|  | School Districts - continuous STEM | Library Directors     |
|  | ★ STEM-Pack (all parts)            | ★ Educators           |
|  |                                    | ★ Family Members      |

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Interviews



### Wrap-up – Class 10

| Story Time STEM Packs  | Value Proposition              | Customer Segment                 |
|--|--------------------------------|----------------------------------|
| Integrating science, math, and engineering activities with children's literature | ● Increase SRC & other library | ● Library Directors              |
|  | ● Increase comfort level with  | ● Librarians without             |
|  | ● Assure standards-based       | ● Librarians with Educators/STEM |
|  | ● Decrease activity            | ● Part-time and small libraries  |
|  | ● Increase entry into STEM-    | ● Library Donors/Decision        |



#### Value Propositions

Decrease activity preparation time to 20 minutes or less

#### Customer Segments

Part-time and small library staff

## What is your Research Strategy?

- **Who?** *Talk to the right people*
- **How?** *Ask the right questions*
- **What?** *Learn what they do*

## Ready, Fire, Aim

Think for a minute about a good question to kick off an interview



## Ready, Fire, Aim

Pair up and develop an interview guide

1. Opening question
2. Learning question
3. Deeper learning question
4. Closing question

*Then*

Practice, practice, practice

## Next Steps

- **Reflect on your engineering education innovation**
- **Jot down**
  - What do you plan to do next?
  - What are your longer range plans?
- **Continue the conversation during the FIE conference and beyond**
  - EER&I Networks – CLEERhub, REEN, SEFI, National Innovation Network (NIN), NSEC
  - Meet again at the ASEE Conference, June, 2018
- **Please complete a survey -**  
<https://www.surveymonkey.com/r/SmartStartFIE17>

## Acknowledgments



We acknowledge the **National Science Foundation (NSF)** for funding through awards DUE-1355431, DUE-1451245, DUE-1355391, and DUE-1450644).

## Thank you!

An e-copy of this presentation will be posted to:

[www.asee.org/i-corps-I](http://www.asee.org/i-corps-I) And

<http://personal.cege.umn.edu/~smith/links.html>

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