Design and Implementation of Cooperative Learning

Karl A. Smith

STEM Education Center / Technological Leadership Institute / Civil Engineering – University of Minnesota & Engineering Education – Purdue University ksmith@umn.edu - http://www.ce.umn.edu/~smith

Oregon State University

College of Engineering

April 29, 2014

Workshop Layout

- Welcome and Overview
- Reflection on Seminar
- Formal Cooperative Learning Rationale and Principles
- Formal Cooperative Learning Strategies
 - Cooperative Problem-Based Learning
 - Cooperative Jigsaw
 - Cooperative Project-Based Learning
- Aligning outcomes, assessment, and instruction
- Design and Implementation

Overall Goal

 Build your repertoire of cooperative learning strategies as well as skills and confidence for implementing them

Workshop Objectives

- Participants will be able to :
 - Describe key features of cooperative learning and effective, interactive strategies for facilitating learning
 - Build on key elements of Course Design Foundations
 - How People Learn (HPL)
 - Understanding by Design (UbD) process Content (outcomes) – Assessment – Pedagogy
 - Explain key features of and rationale for Cooperative Learning
 - Identify connections between cooperative learning and desired outcomes of courses and programs
- Participants will begin applying key elements to the design on a course, class session or learning module

Cooperative Learning is instruction that involves people working in teams to accomplish a common goal, under conditions that involve both *positive interdependence* (all members must cooperate to complete the task) and *individual and group accountability* (each member is accountable for the complete final outcome).

Key Concepts

Positive Interdependence
Individual and Group Accountability
Face-to-Face Promotive Interaction
Teamwork Skills
Group Processing

http://www.ce.umn.edu/~smith/docs/Smith-CL%20Handout%2008.pdf



ttp://www.ce.umn.edu/~smith Skype: kasmithtc

Active Learning: Cooperation in the College Classroom

Informal

Cooperative Learning Groups

- Formal Cooperative Learning Groups
- Cooperative Base Groups

Notes: Cooperative Learning Handout (CL College-912.doc)

www.ce.umn.edu/~smith/docs/CL%20College-912.doc



How Change Happens Book Ends on a Class Session 10-12 10-12 10-12 Minute Minute 56 Minute Summary Minute Lecture Lecture Lecture 3-4 3-4 min. min. Turn Turn to to Partner Partner rganizing dvanced

Vol. 3

Smith, K.A. 2000. Going deeper: Formal small-group learning in large classes. Energizing large classes: From small groups to learning communities. *New Directions for Teaching and Learning*, 2000, 81, 25-46. [NDTL81Ch3GoingDeeper.pdf]

Vol. 2

Vol. 1

Book Ends on a Class Session

- 1. Advance Organizer
- Formulate-Share-Listen-Create (Turnto-your-neighbor) -- repeated every 10-12 minutes

3. Session Summary (Minute Paper)

- 1. What was the most useful or meaningful thing you learned during this session?
- 2. What question(s) remain uppermost in your mind as we end this session?
- 3. What was the "muddiest" point in this session?



Strategies for Energizing Large Classes: From Small Groups to Learning Communities

Jean MacGregor, James L. Cooper, Karl A. Smith, Pamela Robinson EDITORS

NUMBER 81, SPRING 2000 JOSSEY-BASS PUBLISHERS Strategies for Energizing Large Classes: From Small Groups to Learning Communities:

> Jean MacGregor, James Cooper, Karl Smith, Pamela Robinson

New Directions for Teaching and Learning, No. 81, 2000. Jossey- Bass

Informal Cooperative Learning Planning Form

DESCRIPTION OF THE LECTURE

- 1. Lecture Topic: _____
- Objectives (Major Understandings Students Need To Have At The End Of The Lecture):
 - a. _____
 - b.
- 3. Time Needed: _____
- 4. Method For Assigning Students To Pairs Or Triads: _____
- 5. Method Of Changing Partners Quickly: _____
- Materials (such as transparencies listing the questions to be discussed and describing the formulate, share, listen, create procedure):

ADVANCED ORGANIZER QUESTION(S)

Questions should be aimed at promoting **advance organizing** of what the students know about the topic to be presented and **establishing expectations** as to what the lecture will cover.

2

1. _____

3.

COGNITIVE REHEARSAL QUESTIONS

List the specific questions to be asked every 10 or 15 minutes to ensure that participants understand and process the information being presented. Instruct students to use the formulate, share, listen, and create procedure.

1.	
2.	
3	
4	

Monitor by systematically observing each pair. Intervene when it is necessary. Collect data for whole class processing. Students' explanations to each other provide a window into their minds that allows you to see what they do and do not understand. Monitoring also provides an opportunity for you to get to know your students better.

SUMMARY QUESTION(S)

Give an ending discussion task and require students to come to consensus, write down the pair or triad's answer(s), sign the paper, and hand it in. Signatures indicate that students agree with the answer, can explain it, and guarantee that their partner(s) can explain it. The questions could (a) ask for a summary, elaboration, or extension of the material presented or (b) precue the next class session.

1. _____

2. _____

CELEBRATE STUDENTS' HARD WORK

1. _____

Informal Cooperative Learning

EDUCATION

Farewell, Lecture?

Eric Mazur

iscussions of education are generally predicated on the assumption that we know what education is. I hope to convince you otherwise by recounting some of my own experiences. When I started teaching introductory physics to undergraduates at Harvard University, I never asked myself how I would educate my students. I did what my teachers had done-I lectured. I thought that was how one learns. Look around anywhere in the world and you'll find lecture halls filled with students and, at the front, an instructor, This approach to education has not changed since before the Renaissance and the birth of scientific inquiry. Early in my career I received the first hints that something was wrong with teaching in this manner, but I had ignored it. Sometimes it's hard to face reality.

When I started teaching, I prepared lecture notes and then taught from them. Because my lectures deviated from the textbook, I provided students with copies of these lecture notes. The infinitating result was that on my end-of-semester evaluations—which were quite good otherwise—a number of students complained that I was "lecturing straight from (his) lecture notes." What was I supposed to do? Develop a set of lecture notes different

Department of Physics, Harvard University, Cambridge, MA 00138, USA, E-mail: macun@physics.harvard.adu



Click here. Students continually discuss concepts among themselves and with the instructor during class. Discussions are spurred by multiple-choice conceptual questions that students answer using a dicker device. See supporting online text for examples of such "dicker questions,"

from the ones I handed out? I decided to ignore the students' complaints.

A few years later, I discovered that the students were right. My locturing was ineffective, despite the high evaluations. Early on in the physics curriculum—in week 2 of a typical introductory physics course—the Laws of Newton are presented. Every student in such a course can recite Newton's third law of A physics professor describes his evolution from lecturing to dynamically engaging students during class and improving how they learn.

motion, which states that the force of object A on object B in an interaction between two objects is equal in magnitude to the force of B on A-it sometimes is known as "action is reaction." One day, when the course had progressed to more complicated material, I decided to test my students' understanding of this concept not by doing traditional problems, but by asking them a set of basic conceptual questions (1, 2). One of the questions, for example, requires students to compare the forces that a heavy truck and a light car exert on one another when they collide. I expected that the students would have no trouble tackling such questions, but much to my surprise, hardly a minute after the test began, one student asked. "How should I answer these questions? According to what you taught me or according to the way I usually think about these things?" To my dismay, students had b great difficulty with the conceptual questions. That was when it began to dawn on me that something was amiss.

In hindsight, the reason for my students' poor performance is simple. The traditional approach to teaching reduces education to a transfer of information. Before the industrial revolution, when books were not yet mass commodities, the lecturemethod was the only way to transfer information from one generation to the next. However, education is so

2 JANUARY 2009 VOL 323 SCIENCE www.sciencemag.org

January 2, 2009—Science, Vol. 323 – www.sciencemag.org

Calls for evidence-based instruction practices

50

Informal CL (Book Ends on a Class Session) with Concept Tests

Physics

Peer Instruction Eric Mazur - Harvard – http://galileo.harvard.edu Peer Instruction – www.prenhall.com Richard Hake – http://www.physics.indiana.edu/~hake/

<u>Chemistry</u>

Chemistry ConcepTests - UW Madison www.chem.wisc.edu/~concept Video: Making Lectures Interactive with ConcepTests ModularChem Consortium – http://mc2.cchem.berkeley.edu/

STEMTEC

Video: How Change Happens: Breaking the "Teach as You Were Taught" Cycle – Films for the Humanities & Sciences – www.films.com

Harvard – Derek Bok Center

Thinking Together & From Questions to Concepts: Interactive Teaching in Physics

www.fas.harvard.edu/~bok_cen/ 12







University of MN, Physics Education Research and Development, 1996

http://groups.physics.umn.edu/physed/Research/MNModel/Model.html

Conceptual Understanding



http://groups.physics.umn.edu/physed/Research/MNModel/FCI.html

Physics (Mechanics) Concepts: The Force Concept Inventory (FCI)

- A 30 item multiple choice test to probe student's understanding of basic concepts in mechanics.
- The choice of topics is based on careful thought about what the fundamental issues and concepts are in Newtonian dynamics.
- Uses common speech rather than cueing specific physics principles.
- The distractors (wrong answers) are based on students' common inferences.

Workshop Biology

Traditional passive lecture vs. "Workshop biology"



Source: Udovic et al. 2002

Biology



Figure 3. Comparison of normalized learning gains (% of possible maximum) in 10% increments on 12 common pretest and posttest questions for students in one traditional (F'03) and two interactive (S'04, S'05) classes. Normalized learning gains were computed as in Figure 2.

Table 4. Comparison of average performance on different assessments for all three courses

Assessment			
	to	maximum sco	ore)
	F′03	S'04	S'05
Pretest (12 questions) ^a	34	31	37
posttest (12 questions) ^a	65	74	72
Raw learning gain	31	43	38
Normalized learning gain ^b	46	62	61
Hourly exams	71	71	73
Final exam	77	71	76
Problem sets	82	85	90
Participation	N/A	86	86
Final total points	76	81	81

"Data based only on the 12 questions that were common to all three pretests and posttests (see Appendix A).

^bAverage for each class is shown. Normalized learning gains were computed as described in the text and the legend to Figure 2.

Source: Knight, J. and Wood, W. (2005). Teaching more by lecturing less. *Cell Biol Educ*. 4(4): 298–310.

Active Learning: Cooperation in the College Classroom

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- Formal Cooperative Learning Groups
 - Cooperative Base Groups



See Cooperative Learning Handout (CL College-912.doc) 18

Formal Cooperative Learning Task Groups



Design team failure is usually due to failed team dynamics (Leifer, Koseff & Lenshow, 1995).

It's the soft stuff that's hard, the hard stuff is easy (Doug Wilde, quoted in Leifer, 1997)

Professional Skills

(Shuman, L., Besterfield-Sacre, M., and McGourty, J., "The ABET Professional Skills-Can They Be Taught? Can They Be Assessed?" Journal of Engineering Education, Vo. 94, No. 1, 2005, pp. 41–55.)

Most Important Skills Employers Look For In New Hires



* Skills/abilities recent graduates think are the two most important to employers

http://www.aacu.org/advocacy/leap/documents/Re8097abcombined.pdf

Top Three Main Engineering Work Activities

Engineering Total

- Design 36%
- Computer applications – 31%
- Management –
 29%

Burton, L., Parker, L, & LeBold, W. 1998. U.S. engineering career trends. *ASEE Prism*, 7(9), 18-21.

Civil/Architectural

- Management 45%
- Design 39%
- Computer applications – 20%





Characteristics of Effective Teams?



A team is a small number of people with complementary skills who are committed to a common purpose, performance goals, and approach for which they hold themselves mutually accountable

- SMALL NUMBER
- COMPLEMENTARY SKILLS
- COMMON PURPOSE & PERFORMANCE GOALS
- COMMON APPROACH
- MUTUAL ACCOUNTABILITY

--Katzenbach & Smith (1993) The Wisdom of Teams

Teamwork Skills

Communication

- Listening and Persuading
- Decision Making
- Conflict Management
- Leadership
- Trust and Loyalty

Cooperative Teamwork Skills

Forming Skills Initial Management Skills

- Move Into Groups Quietly
- Stay With the Group
- Use Quiet Voices
- Take Turns
- Use Names, Look at Speaker No "Put-Downs"
 - Functioning Skills Group Management Skills
- Share Ideas and Opinions
- Ask for Facts and Reasoning
- Give Direction to the Group's Work (state assignment purpose, provide time limits, offer
- procedures) Encourage Everyone to Participate
- Ask for Help or Clarification
- Express Support and Acceptance
- Offer to Explain or Clarify
- Paraphrase Other's Contributions
- Energize the Group Describe Feelings When Appropriate

Formulating Skills

- Formal Methods for Processing Materials
- Summarize Out Loud Completely Seek Accuracy by Correcting/Adding to Summaries
- Help the Group Find Clever Ways to Remember
- Check Understanding by Demanding Vocalization
- Ask Others to Plan for Telling/Teaching Out Loud

Fermenting Skills

- Stimulate Cognitive Conflict and Reasoning
- Criticize Ideas Without Criticizing People
- Differentiate Ideas and Reasoning of Members Integrate Ideas into Single Positions
- Ask for Justification on Conclusions
- Extend Answers
- Probe by Asking In-depth Questions
- Generate Eurther Answers
- · Test Reality by Checking the Group's Work

Interaction Book Company

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Teaching Cooperative Skills

1. Help students see the need to learn the skill 2. Help them know how to do it (T-chart). 3. Encourage them to practice the skill daily. 4. Help them reflect on, process, & refine use. 5. Help them persevere until skill is automatic

Monitoring, Observing, Intervening, and Processing

Monitor to promote academic & cooperative success Observe for appropriate teamwork skills: praise their use and remind students to use them if necessary

Intervene if necessary to help groups solve academic or teamwork problems.

Process so students continuously analyze how well they learned and cooperated in order to continue successful strategies and improve when needed

Ways of Processing

Positive Feedback:

- 1. Have volunteer students tell the class something their partner(s) did which helped them learn today.
- 2. Have all students tell their partner(s) something the partner(s) did which helped them learn today. 3. Tell the class helpful behaviors you saw today.

Group Analysis:

REFERENCES

- 1. Name 3 things your group did today which helped you learn and work well together.
- 2. Name 1 thing you could do even better next time.

Cooperative Skill Analysis:

- 1. Rate your use of the target cooperative skill: Great! - Pretty Good - Needs work
- 2. Decide how you will encourage each other to practice the target skill next time. Start: "Tell your partners you're glad they're here."
- End: "Tell your partners you're glad they were here today. Thank them for helping."

.A. Smith, S.D. Sheppard, D.W. Johnson, R.T. Johnson. 2005. Pedagogies of engagement: Classroom-based practices. Journal of Engineering Education, 94 (1), 87-102.

D.W. Johnson, R.T. Johnson, & K.A. Smith, 2006.

ActiveLearning: Cooperation in the College Classroom, 3ed Ed. Edina. MN: Interaction Book Company.

Professor's Role in Formal Cooperative Learning

- 1. Specifying Objectives
- 2. Making Decisions
- 3. Explaining Task, Positive Interdependence, and Individual Accountability
- 4. Monitoring and Intervening to Teach Skills
- 5. Evaluating Students' Achievement and Group Effectiveness

Decisions, Decisions

Group size? Group selection? Group member roles? How long to leave groups together? Arranging the room? Providing materials? Time allocation?

Personal Response System

- Socrative.com (Socrative Student)
- My room 678635

Optimal Group Size?

A. 2 B. 3 C. 4 D. 5 E. 6



Formal Cooperative Learning Task Groups







Perkins, David. 2003. *King Arthur's Round Table: How collaborative conversations create smart organizations.* NY: Wiley.

Group Selection?

- A. Self selection
- B. Random selection
- C. Stratified random
- D. Instructor assign
- E. Interest



Formal Cooperative Learning – Types of Tasks

- 1. Jigsaw Learning new conceptual/procedural material
- 2. Peer Composition or Editing
- 3. Reading Comprehension/Interpretation
- 4. Problem Solving, Project, or Presentation
- 5. Review/Correct Homework
- 6. Constructive Controversy
- 7. Group Tests

Cooperative Jigsaw

Welcome to the official web site of the jigsaw classroom, a cooperative learning technique that reduces racial conflict among school children, promotes better learning, improves student motivation, and increases enjoyment of the learning experience. The jigsaw technique was first developed in the early 1970s by Elliot Aronson and his students at the University of Texas and the University of California. Since then, hundreds of schools have used the jigsaw classroom with great success. The jigsaw approach is considered to be a particularly valuable tool in averting tragic events such as the Columbine massacre.

Jigsaw Classroom



Overview of the Technique

History of the Jigsaw Classroom

Jigsaw in 10 Easy Steps

Tips on Implementation

Books and Articles Related to the Jigsaw Technique

Chapter 1 of Aronson's Book "Nobody Left to Hate: Teaching Compassion After Columbine"

Links on Cooperative Learning and School Violence

About Elliot Aronson and This Web Site

JIGSAW SCHEDULE

COOPERATIVE GROUPS (3-4 members)

PREPARATION PAIRS

CONSULTING/SHARING PAIRS

TEACHING/LEARNING IN COOPERATIVE GROUPS

WHOLE CLASS REVIEW

Content © 2000-2013, Elliot Aronson Web Site © 2000-2013, Social Psychology Network

Site Statistics Deutsche Übersetzung

www.jigsaw.org/

Challenge-Based Learning

- Problem-based learning
- Case-based learning
- Project-based learning
- Learning by design
- Inquiry learning
- Anchored instruction

John Bransford, Nancy Vye and Helen Bateman. Creating High-Quality Learning Environments: Guidelines from Research on How People Learn

Challenge-Based Instruction Cycle



https://repo.vanth.org/portal/public-content/star-legacy-cycle/star-legacy-cycle

Problem-Based Learning



Problem-Based Cooperative Learning

Karl A. Smith

Engineering Education – Purdue University Civil Engineering - University of Minnesota ksmith@umn.edu http://www.ce.umn.edu/~smith

Estimation Exercise

First Course Design Experience UMN – Institute of Technology

- Thinking Like an Engineer
- Problem Identification
- Problem Formulation
- Problem Representation
- Problem Solving







*Based on First Year Engineering course – Problem-based cooperative learning *How to Model It* published in 1990.

Problem Based Cooperative Learning Format

TASK: Solve the problem(s) or Complete the project.

INDIVIDUAL: Estimate answer. Note strategy.

COOPERATIVE: One set of answers from the group, strive for agreement, make sure everyone is able to explain the strategies used to solve each problem.

EXPECTED CRITERIA FOR SUCCESS: Everyone must be able to explain the strategies used to solve each problem.

EVALUATION: Best answer within available resources or constraints.

INDIVIDUAL ACCOUNTABILITY: One member from your group may be randomly chosen to explain (a) the answer and (b) how to solve each problem.

EXPECTED BEHAVIORS: Active participating, checking, encouraging, and elaborating by all members.

INTERGROUP COOPERATION: Whenever it is helpful, check procedures, answers, and strategies with another \tilde{g}_{roup}^{57} .

Problem-Based Cooperative Learning

At M.I.T., Large Lectures Are Going the Way of the Blackboard



Jodi Hilton for The New York Times

The Massachusetts Institute of Technology has changed the way it offers some introductory classes. Prof. Gabriella Sciola at a class on electricity and magnetism.

By SARA RIMER Published: January 12, 2009	₽ c
CAMBRIDGE, Mass. — For as long as anyone can remember,	E E
introductory physics at the <u>Massachusetts Institute of Technology</u> was	合 P
taught in a vast windowless amphitheater known by its number,	B 9

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January 13, 2009-New York Times - http://www.nytimes.com/2009/01/13/us/13physics.html?em



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About the SCALE-UP Project ...

This research was supported, in part, by the U.S. Department of Education's Fund for the Improvement of Post-Secondary Education (FIPSE), the National Science Foundation, Hewlett-Packard, Apple Computer, and Pasco Scientific. Opinions expressed are those of the authors and not necessarily those of our sponsors.

The primary goal of the Student-Centered Activities for Large Enrollment Undergraduate Programs (SCALE-UP) Project is to establish a highly collaborative, hands-on, computer-rich, interactive learning environment for large-enrollment courses.

Educational research indicates that students should collaborate on interesting tasks and be deeply involved with the material they are studying. We promote active learning in a redecioned classroom of 100 students or more. (Of course, smaller classes can also benefit.) We believe the SCALE-UP Project has the potential to radically change the way large classes are taught at colleges and universities. The social interactions between students and with their teachers appears to be the "active ingredient" that make the approach work. As more and more instruction is handled virtually via technology, the relationship-building capability of brick and mortar institutions becomes even more important. The padagogical methods and classroom management techniques we design and disseminate are general enough to be used in a wide variety of classes at many different types of colleges.

Classifie is spent primarily on "tangibles" and "ponderables". Essentially these are hands-on activities, simulations, or interesting questions and problems. There are also some hypothesis-driven labs where students have to write detailed reports. (This example is more sophisticated than most, but shows what the best students are capable of doing.) Students sit in three groups of three students at 6 or 7 foot diameter round tables. Instructors circulate and work with teams and individuals, engaging them in Socratic-like dialogues. Each table has at least three networked laptops. The setting is very much like a banguet hall, with lively interactions nearly all the time. Many other colleges and universities are adopting/adapting the SCALE-UP room design and pedagogy. Engineering schools are especially pleased with the course objectives, which fit in well with the requirements for ABET accreditation.

Materials developed for the course were incorporated into what became the leading introductory physics textbook, used by more than 1/3. of all science, math, and engineering students in the country.

Impact

Details

Rigorous evaluations of learning have been conducted in parallel with A chapter describing the approach and its underpinnings is the curriculum development effort. Besides hundreds of hours of classroom video and audio recordings, we also have conducted numerous interviews and focus groups, conducted many conceptual proceedings of the Sigma Xi Forum on Reforming Undergraduate learning assessments (using nationally recognized instruments in a pretest/posttest protocol), and collected portfolios of student work. We have data comparing nearly 16,000 traditional and SCALE-UP. students. Our findings can be summarized as the following:

- Ability to solve problems is improved.
- Conceptual understanding is increased
- Attitudes are improved
- Failure rates are drastically <u>reduced</u>, especially for women. and minorilies
- "At risk" students do better in later engineering statics classes.

available. A shorter description is posted on the PKAL website, or you can view an article describing the project from the Education. The Raleigh News & Observer newspaper also has a description of the project. The very successful pilot project was described in the first issue of the Physics Education Research supplement to Am. J. of Physics. See our publication page for more information.

More than 50 colleges and universities across the US have adapted the SCALE-UP approach to their own institutions. In all cases, the basic idea remains the same: get the students working together to examine something interesting. That frees the instructor to roam about the room, asking questions and stirring up debates. Classes in physics, chemistry, math, engineering, and even literature have. been taught this way. If you want more information, please contact Dr. Robert Beichner-

http://www.ncsu.edu/PER/scaleup.html





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U of M dedicates new Science Teaching and Student Services building Building to serve as new hub for student life, including technology-rich 'classrooms of the future" and One Stop Student Services Contacts: Daniel Wolter, University News Service, wolter@umn.edu,

The ribbon cutting for the new STSS Building MINNEAPOLIS / ST. PAUL (08/24 featured, from left to right: student veteran Chris /2010) -University of Minnesota Holbrook, U of M President Robert Bruininks, Regent leadership and students today Linda Cohen, building architect and U alum Bill dedicated the new Science Teaching Pedersen, College of Biological Sciences associate and Student Services (STSS) building, dean Robin Wright, Provost Tom Sullivan and Minnesota Student Association president Sarah university's East Bank campus in Shook

The 115,000-square-foot STSS, which replaces the demolished Science Classroom Building, will be home not only to new, state-of-the art "active learning" classrooms but also to numerous student services offices, including One Stop Student Services, veterans services and career services.

"This really is the future of education at our Twin Cities campus," said university President Robert Bruininks. "We're grateful to the people of Minnesota for making this investment in their University."

The building, which was funded in large part by state bonding funds, has five stories and offers a wide view of the West Bank and downtown Minneapolis over the Mississippi River. It has 10 active learning classrooms, which provide for technology-driven and collaborative interaction among students and faculty. There are also five multipurpose classrooms and two larger lecture halls.

"Active learning classrooms are the classrooms of the future and have proven results in improving educational achievement for students," said university Provost Thomas Sullivan. "There is a critical need for more degrees in science, technology, engineering and mathematics fields to meet expected job growth. This new facility supports our efforts to educate the scientists and engineers who make the discoveries of tomorrow."

In addition, the STSS is designed to meet or exceed the requirements of Minnesota's stringent B3 sustainable design code and seeks LEED Gold certification. Sustainable



🖸 SHARE



🛋 Go inside an Active Learning Classroom



🝙 Minnesota Miles checks in on student services in STSS



Related Links

Map to STSS location Further information about STSS (PDF)



http://mediamill.cla.umn.edu/mediamill/embed/78755

http://www1.umn.edu/news/newsreleases/2010/UR CONTENT 248261.html

http://www.youtube.com/watch?v=lfT hoiuY8w

http://youtu.be/lfT hoiuY8w

Inside an Active Learning Classroom

• STSS at the University of Minnesota

http://vimeo.com/andyub/activeclassroom



"I love this space! It makes me feel appreciated as a student, and I feel intellectually invigorated when I work and learn in it."

JUNIVERSITY OF DELAWARE



The Motivation to Learn Begins with a Problem

In a problem-based learning (PBL) model, students engage complex, challenging problems and collaboratively work toward their resolution. PBL is about students connecting disciplinary knowledge to real-world problems—the motivation to solve a problem becomes the motivation to learn.



PBL@UD

For more than ten years, the Leaders and Fellows of the Institute for Transforming Undergraduate Education (ITUE) have encouraged the adoption of student-centered and active classroom pedagogies—and in particular—the use of PBL in the undergraduate classroom. Onand off-campus workshops are held for faculty and students to enhance their understanding of PBL.

Recipient of a Hesburgh Certificate of Excellence



The Theodore M. Hesburgh Award was created to acknowledge and reward successful, innovative faculty development programs that enhance undergraduate teaching. ITUE is a recipient of the Hesburgh Certificate of Excellence for its work in implementing problem-based learning in the classroom.

http://www.udel.edu/inst/

What we offer

PBLClearinghouse

Find great problems for your

In this peer-reviewed online resource, educators have the opportunity to submit and publish their own problems and articles on problem-based learning.

O Learn more

PBL Training at a lower cost: Attend our January 4-6 Workshop for an Introduction to PBL!

This workshop will demonstrate problem-based learning (PBL) and model ways that PBL can be used effectively in all disciplines. We will begin with a problem, and participants will work in teams to experience first hand what this instructional approach entails. We will then move to the main focus of this program: writing effective problem-based materials. Participants will leave the session with new or revised problems for use in their courses.

O Learn more



Project-Based Cooperative Learning

Karl A. Smith

Engineering Education – Purdue University Civil Engineering - University of Minnesota ksmith@umn.edu http://www.ce.umn.edu/~smith

Design-Build Project

Active Learning: Cooperation in the College Classroom

Informal

Cooperative Learning Groups

- Formal Cooperative Learning Groups
- Cooperative Base
 Groups



See Cooperative Learning Handout (CL College-912.doc) 73

Cooperative Base Groups

- Are Heterogeneous
- Are Long Term (at least one quarter or semester)
- Are Small (3-5 members)
- Are for support
- May meet at the beginning of each session or may meet between sessions
- Review for quizzes, tests, etc. together
- Share resources, references, etc. for individual projects
- Provide a means for covering for absentees

Does Psychological Safety Hinder Performance?

Psychological safety does not operate at the expense of employee accountability; the most effective organizations achieve high levels of both, as this matrix shows.

Psychological Safety

HIGH

LOW

Accountability for Meeting Demanding Goals

LOW HIGH

Comfort zone

Employees really enjoy working with one another but don't feel particularly challenged. Nor do they work very hard. Some family businesses and small consultancies fall into this quadrant.

Apathy zone

Employees tend to be apathetic and spend their time jockeying for position. Typical organizations in this quadrant are large, top-heavy bureaucracies, where people fulfill their functions but the preferred modus operandi is to curry favor rather than to share ideas.

Learning zone

Here the focus is on collaboration and learning in the service of highperformance outcomes. The hospitals described in this article fall into this quadrant.

Anxiety zone

Such firms are breeding grounds for anxiety. People fear to offer tentative ideas, try new things, or ask colleagues for help, even though they know great work requires all three. Some investment banks and high-powered consultancies fall into this quadrant.

Edmonson-Competitive_Advantage_of_Learning-HBR-2008.pdf

Designing and Implementing Cooperative Learning

- Think like a designer
- Ground practice in robust theoretical framework
- Start small, start early and iterate
- Celebrate the successes; problem-solve the failures

The Instructor's Role in Cooperative Learning

Make Pre-Instructional Decisions

Specify Academic and Teamwork Skills Objectives: Every lesson has both (a) academic and (b) interpersonal and small group (teamwork) skills objectives.

Decide on Group Size: Learning groups should be small (groups of two or three members, four at the most).

Decide on Group Composition (Assign Students to Groups): Assign students to groups randomly or select groups yourself. Usually you will wish to maximize the heterogeneity in each group.

Assign Roles: Structure student-student interaction by assigning roles such as Reader, Recorder, Encourager of Participation and Checker for Understanding.

Arrange the Room: Group members should be "knee to knee and eye to eye" but arranged so they all can see the instructor at the front of the room.

Plan Materials: Arrange materials to give a "sink or swim together" message. Give only one paper to the group or give each member part of the material to be learned.

Explain Task And Cooperative Structure

Explain the Academic Task: Explain the task, the objectives of the lesson, the concepts and principles students need to know to complete the assignment and the procedures they are to follow.

Explain the Criteria for Success: Student work should be evaluated on a criteriareferenced basis. Make clear your criteria for evaluating students' work.

*Structure Positive Interdependence: Students must believe they "sink or swim together." Always establish mutual goals (students are responsible for their own learning and the learning of all other group members). Supplement, goal interdependence with celebration/reward, resource, role, and identity interdependence.

Structure Intergroup Cooperation: Have groups check with and help other groups. Extend the benefits of cooperation to the whole class. *Structure Individual Accountability: Each student must feel responsible for doing his or her share of the work and helping the other group members. Ways to ensure accountability are frequent oral quizzes of group members picked at random, individual tests, and assigning a member the role of Checker for Understanding.

*Specify Expected Behaviors: The more specific you are about the behaviors you want to see in the groups, the more likely students will do them. Social skills may be classified as forming (staying with the group, using quiet voices), functioning (contributing, encouraging others to participate), formulating (summarizing, elaborating), and fermenting (criticizing ideas, asking for justification). Regularly teach the interpersonal and small group skills you wish to see used in the learning groups.

Monitor and Intervene

- *Arrange Face-to-Face Promotive Interaction: Conduct the lesson in ways that ensure that students promote each other's success face-to-face.
- Monitor Students' Behavior: This is the fun part! While students are working, you circulate to see whether they understand the assignment and the material, give immediate feedback and reinforcement, and praise good use of group skills. Collect observation data on each group and student.
- Intervene to Improve Taskwork and Teamwork: Provide taskwork assistance (clarify, reteach) if students do not understand the assignment. Provide teamwork assistance if students are having difficulties in working together productively.

Evaluate and Process

Evaluate Student Learning: Assess and evaluate the quality and quantity of student learning. Involve students in the assessment process.

*Process Group Functioning: Ensure each student receives feedback, analyzes the data on group functioning, sets an improvement goal, and participates in a team celebration. Have groups routinely list three things they did well in working together an done thing they will do better tomorrow. Summarize as a whole class. Have groups celebrate their success and hard work.

Cooperative Lesson Planning Form

Subject Area: Date:
Lesson:
Objectives
Academic:
Social Skilla:
Preinstructional Decisions
Group Size: Method Of Assigning Students:
Roles:
Room Arrangement:
Materiala:
 One Copy Per Group One Copy Per Person
0 Jigsaw 0 Tournament
0 Other:
Explain Task And Cooperative Goal Structure
1. Task:
2. Criteria For Success:
3. Positive Interdependence:
4. Individual Accountability:
5. Intergroup Cooperation:
6. Expected Behaviors:

Mo	onitoring And Intervening
1.	Observation Procedure: Formal Informal
2.	Observation By: Teacher Students Visitors
8.	Intervening For Task Assistance:
4.	Intervening For Teamwork Assistance:
5.	Other:
Εv	aluating And Processing
1.	Assessment Of Members' Individual Learning:
ζ.	Assessment Of Group Productivity:
3.	Small Group Processing:
4.	Whole Class Processing:
5.	Charts And Graphs Used:
6.	Positive Feedback To Each Student:
7.	Goal Setting For Improvement:
8.	Celebration:

Resources

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 - Pellegrino, J. 2006. Rethinking and redesigning curriculum, instruction and assessment: What contemporary
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 - Smith, Sheppard, Johnson & Johnson (2005) Pedagogies of Engagement [<u>Smith-Pedagogies_of_Engagement.pdf</u>]
 - Johnson, Johnson & Smith. 1998. Cooperative learning returns to college: What evidence is there that it works? Change, 1998, 30 (4), 26-35. [CLReturnstoCollege.pdf]
- Other Resources
 - University of Delaware PBL web site <u>www.udel.edu/pbl</u>
 - PKAL Pedagogies of Engagement <u>http://www.pkal.org/activities/PedagogiesOfEngagementSummit.cfm</u>
 - Fairweather (2008) Linking Evidence and Promising Practices in Science, Technology, Engineering, and Mathematics (STEM) Undergraduate Education - http://www7.nationalacademies.org/bose/Fairweather_CommissionedPaper.pdf